History:

Children will learn about how crimes and punishments have changed through the ages.

They will consolidate their chronology skills comparing periods of history: The Anglo-Saxons, The Vikings, The Tudors, The Victorians and 21st Century.

Children will use a range of primary and secondary historical sources to build their knowledge of how the justice system evolved; how children were punished for crimes; what unusual and harsh punishments were used and how the police force was established.

As part of a local history study, pupils will investigate how criminal (including children) were treated in Gloucester prison during the Victorian times.

SCIENCE:

Animals Including Humans Electricity

PE:

Athletics Rounders Cricket

ART & DESIGN:

Banksy

Children will look at street art, graffiti and digital art. Children will continue to explore their own ideas and techniques use other artists' work as inspiration for their own pieces.

MUSIC:

Children will use Charanga to develop their use of tone, pulse and appraisal skills in order to listen to, play and compose a range of music.

Suggestions of ways in which you can help your child at home to reinforce their learning:

- Learn all times tables up to 12 x 12
- Support children when writing complex sentences
- Listen to children read at home each evening and ask questions relating to the text

Year Six — Summer Term History Crime and Punishment

ENGLISH:

Using texts as inspiration, children will write diaries, narratives, monologues, non-chronological reports, balanced arguments and formal letters.

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Revision of all concepts and skills in preparation for SATs

Problem solving Maths investigations Y7 transition

MATHEMATICS:

D&T:

Using circuits to design and construct fairground rides with carousels.

Computing:

Children will develop their knowledge and understanding of using a computer to produce 3D models. Children will initially familiarise themselves with working in a 3D space, moving, resizing, and duplicating objects. They will then create hollow objects using placeholders and combine multiple objects to create a model of a desk tidy. Finally, children will examine the benefits of grouping and ungrouping 3D objects, then go on to plan, develop, and evaluate their own 3D model of a building.



R.E.

The children will learn about:

<u>Easter</u> - where we will learn about how Jesus rose from the dead and the Ascension.

<u>Pentecost</u> - where we will explore the events of Pentecost and look at the gifts and fruits of the holy spirit.

<u>Sacraments</u> – where we will continue to develop an understanding of the meaning and purpose of Sacraments and the way these are lived out in the lives of believers.